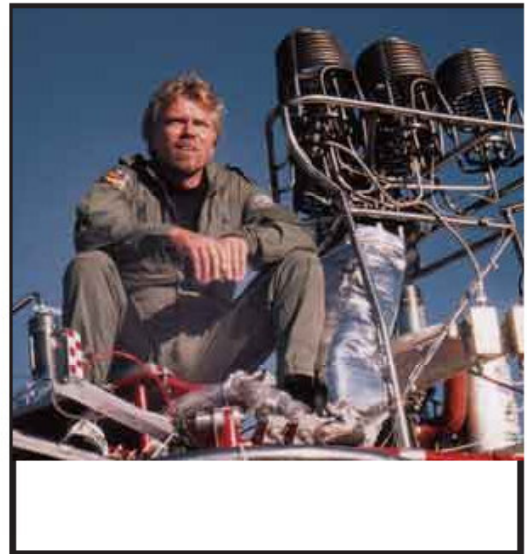


Character Name: **Engineer Winston Fennik**  
 Player Name: **Edmund Methony**  
 Occupation: **Ship's Engineer & Imperial Eye Reclaimer**  
 Species: **Human** Gender: **Male**  
 Age: **42** Height: **1.8 m.** Weight: **74 kilos**  
 Physical Description: **Wiry, with dirty blonde hair and beard  
 Brown eyes.**

Agility <b>2D</b>	Mechanical <b>3D</b>
acrobatics _____	comm <b>+1D</b>
brawling _____	exoskeleton operation _____
dodge _____	gunnery _____
firearms _____	navigation _____
flying/0-G _____	piloting _____
melee combat _____	sensors _____
missile weapons _____	shields <b>+1D</b>
riding _____	vehicle operation _____
running _____	_____
sleight of hand _____	_____
throwing _____	_____
_____	Perception <b>4D</b>
_____	artist _____
Strength <b>2D</b>	bargain _____
climb/jump _____	command _____
lift _____	con _____
scamina _____	forgery _____
swim _____	gambling _____
_____	hide _____
_____	investigation _____
Knowledge <b>2D</b>	know-how <b>+1D*</b>
aliens _____	persuasion _____
astrography _____	search _____
bureaucracy _____	sneak _____
business _____	_____
cultures _____	Technical <b>5D</b>
intimidation _____	armor repair _____
languages _____	comp. interface/repair <b>+1D*</b>
scholar _____	demolitions _____
security regulations _____	exoskeleton repair _____
streetwise _____	firearms repair _____
survival _____	flight sys. repair <b>+1D*</b>
tactics _____	gunnery repair _____
willpower _____	medicine _____
_____	personal equip. repair <b>+1D</b>
Metaphysics _____	robot interface/repair _____
channel _____	security _____
sense _____	vehicle repair <b>+1D</b>
transform _____	_____



Advantages: **Authority [R3] · Imperial Eye  
 Authority [R1] · Engineers  
 Equipment [R2] · Ship shares**

Disadvantages: **Devotion [R1] · Imperium  
 Employed [R1] · Imperial Eye  
 Quirk [R2] · Secret  
 Enemy [R3] · House Decados  
 Advantage Flaw [R1] · Eye Authority  
 Prejudice [R1] · Zuranist Debt [R1] · Zuranists**

Special Abilities:  
**Skill Minimum [4] + Debt [3] ·  
 Comp Interface/Repair, Flight Sys. Repair,  
 Know How, Haunted by Gargoyle of  
 Nowhere  
 Quick Study [3] · for Tech abilities**

Funds <b>4D</b>	
Credits <b>700</b>	
Fate Points <b>1</b>	
Character Points <b>5</b>	
Strength Damage <b>1D</b>	Move <b>10</b>
Body Points <b>28</b>	
Wound Level	Body Points Range
<input type="checkbox"/> Stunned	_____
<input type="checkbox"/> Wounded	_____
<input type="checkbox"/> Severely Wounded	_____
<input type="checkbox"/> Incapacitated	_____
<input type="checkbox"/> Mortally Wounded	_____
<input type="checkbox"/> Dead	0

